Runaway

demogenetic model for sexual selection

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Capsis 4





Runaway Model

- 1) Objective of Runaway
- 2) Choices for modelling
- 3) Example of simulation

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1) Objective of Runaway

To study the co-evolution of traits and genome architecture under sexual selection.

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To study the co-evolution of traits and genome architecture under sexual selection.

sexual selection:

- differences in mating and reproductive success caused by competition over mate and related to the expression of traits.
- result in the evolution of this traits (it can be morphological and behavioural traits)
- distinction between sexual and other natural selection

[&]quot;Sexual selection... depends, not on a struggle for existence, but on a struggle between the males for possession of females: the result is not death to the unsuccessful competitor, but few or no offspring" Darwin 1859, p. 88

1) Objective of Runaway

To study the co-evolution of traits and genome architecture under sexual selection.

Why this study?

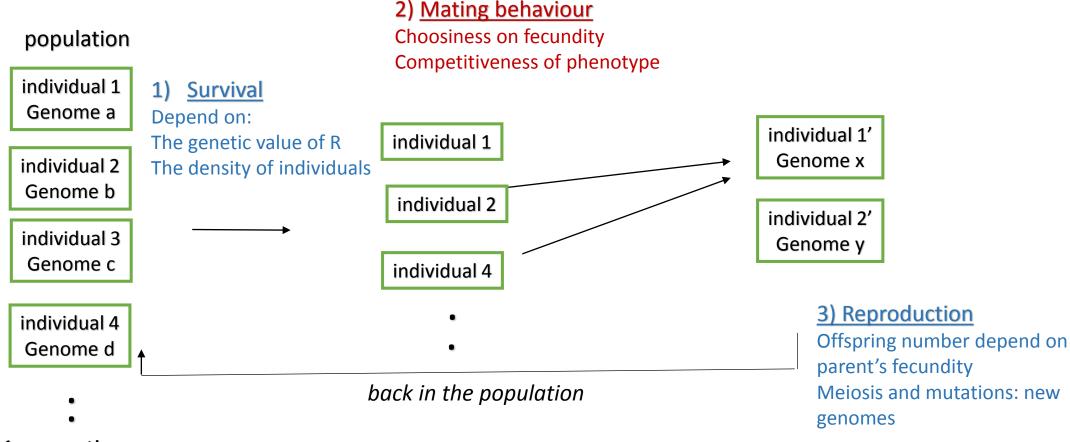
- sexual selection have a strong impact on the evolution on morphological and behavioural traits
- genetic basis of these traits: the polygeny, the pleiotropy, and the spatial location in the genome (implying possible physical linkage) affect the evolution of these traits

Runaway Model

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a) demogenetic cycle

When demogenetic meet behavioural ecology...



Time step: 1 generation.

The age of individual is a number of generations and depend on survival

b) Traits under sexual selection

When demogenetic meets behavioural ecology...

The genome of each individual is coding for 4 traits:

- R: energy invested in reproduction

$$R = Ig + Pr + Ph$$

- Ig: gametic investment (i.e. fecundity)
- Pr: choosiness on the Ig
- Ph: competitiveness for mating

$$S = \frac{1}{(1 + R) * (1 + \frac{N}{C})}$$

S: survival
N: nombre d'invidus

C: carrying capacity

c) How to model mating behaviours?

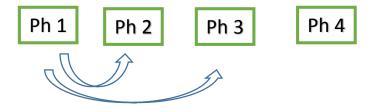
1. Mate choice beetween individuals is mutual

2. Individuals express a choosiness on the fecondity (trait Ig) of their partner

3. Some individuals are more competitive for mating because their are more efficient at finding a partner or more conspicuous by others

- c) How to model mating behaviours?
- Encounters between individuals

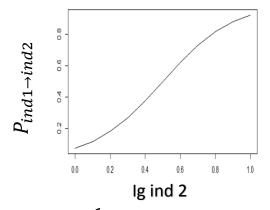
- Mating groups are done by drawing a given number of individuals (the size of the group can be chosen in the user interface)
- Mating can occur between two individuals from the same mating group
- individuals are sorted according to their phenotypic values (decreasing order)



Ph 1 meet each individual until mutual choice He is the first to choose his partner or the first to be presented to a potential partner

- c) How to model mating behaviours?
- Mating beetween individuals

Probability that ind. 1 agrees to mate with ind. 2: logit function of Ig and Pr



$$P_{ind1 \to ind2} = \frac{\exp(pr1(a.Ig2 - b))}{1 + \exp(pr1(a.Ig2 - b))}$$

pr1: choosiness value for ind 1
Ig2: gametic investment for ind 2
a et b: parameters to adjust the shape of the function

$$\text{Mating} \leftrightarrow \begin{cases} random \ number \ 1 \geq P_{ind1 \rightarrow ind2} \\ random \ number \ 2 \geq P_{ind2 \rightarrow ind1} \end{cases}$$

- c) How to model mating behaviours?
- Mating beetween individuals

The choosiness is adjusted according to mate quality distribution (Ig values) in the mating group

$$Ig\ ind1 = \frac{Ig\ ind1 - Ig\ min}{Ig\ min - Ig\ max}$$

Ig min: lower value of gametic investment in the mating group Ig max: higher value of gametic investment in the mating group

2) choices for modelisation

- d) How to model genetic basis of traits?
- Genetical architecture:

Using library Genetics

- fixed number of genes
- diploid DNA
- sexual chromosomes and cytoplasmic DNA are not modeled
- recombinaison probability map can be tuned
- fixed number of potential alleles

2) Choices for modelisation

- d) How to model genetic basis of traits?
- Allelic expression

Each allele can code for each of the traits (pleiotropy)

Allelic effects for each traits: random draw from beta distributions

Trait value: sum of allelic effects over all loci

$$T_j = \sum_{l=1}^n a_{ij}$$

T = trait value

n = loci number

 a_i = value of the allele i for the trait j at the locus l

2) Choices for modelisation

- d) How to model genetic basis of traits?
- Reproduction

Number of offspring = min (lg ind a , lg ind b) $\times \alpha$ α demographic constant

New genomes are created:

- meioses and fecundation processes (library genetics)
- -Mutation: random draw of a new allele from the pool of existing alleles defined by the user

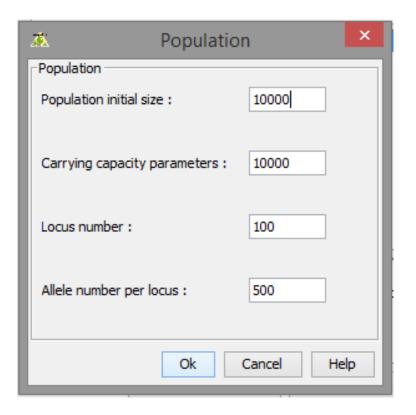
Runaway Model

- 1) Objective of Runaway
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3) Example of simulation

a) interface user and choices for scenarios

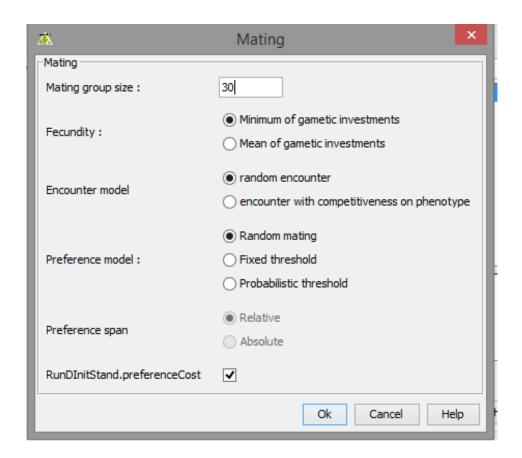
- Population size
- Carying capacity
- Number of genes
- Number of potential alleles



3) Example of simulation

a) interface user and choices for scenarios

- Mating group size
- Type of encounter
- Type of preference



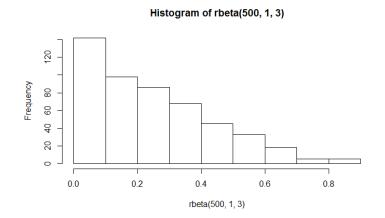
3) Example of simulation

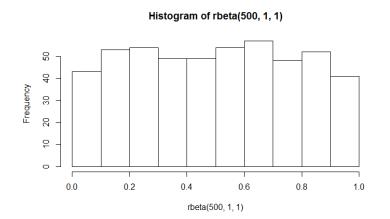
a) interface user and choices for scenarios

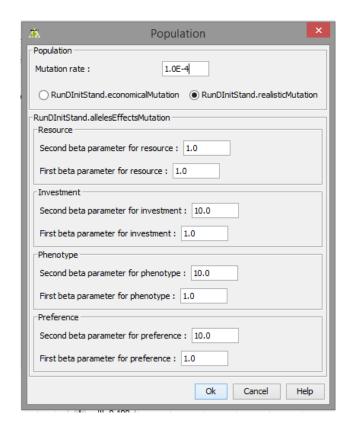
- Mutation rate
- Allelic effects for traits

Allelic effects for Pr, Ph and Ig: random draw from a beta (1,3) distribution

Allelic effects for R: random draw from a beta (1,1) distribution





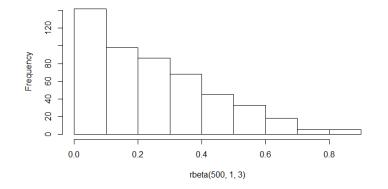


b) outputs: data extractor and Stand viewer

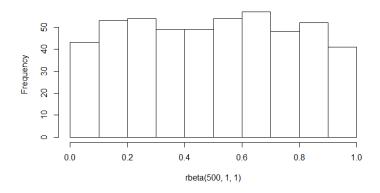
Scenario:

- Population size and carying capacity: 10000
- Mating group size: 30
- Encounter with competitivity on phenotype and mate choice with choosiness on Ig
- 100 genes, 500 potential alleles per loci
- Allelic effects for traits

Allelic effects distribution for Pr, Ph and Ig



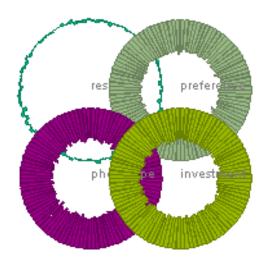
Allelic effects distribution for R



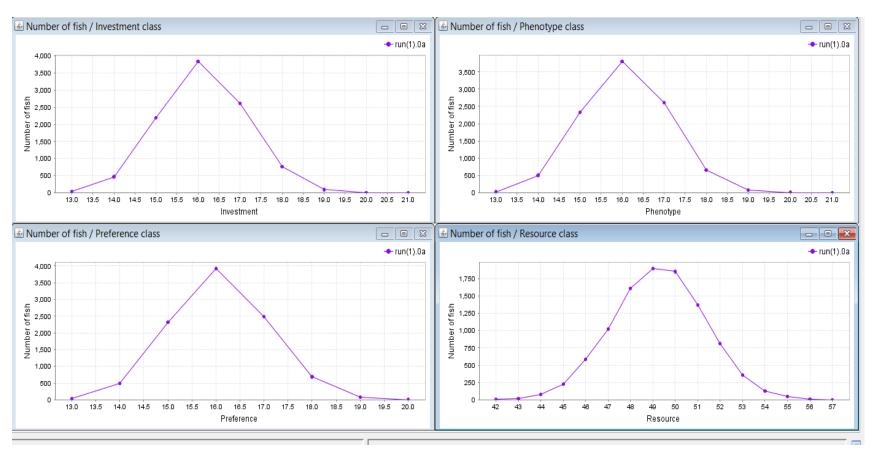
b) outputs: data extractor and Stand viewer

Initial stand

- Trait distribution
- genome viewer



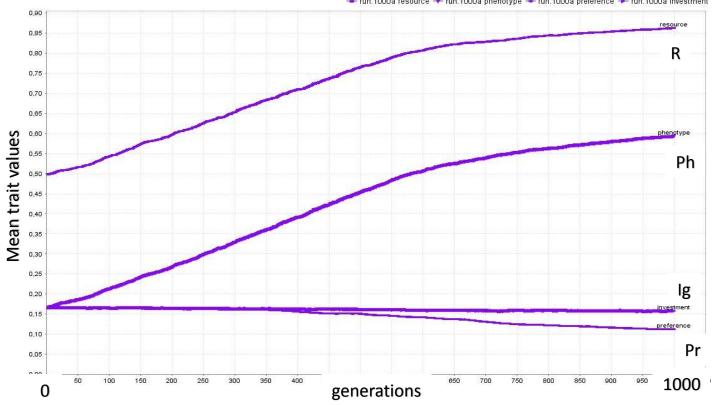
The mean allelic effect for Pr Ph and Ig is rather low for every loci



b) outputs: data extractor and Stand viewer

Evolution over 1000 generations

- Mean trait values in the population

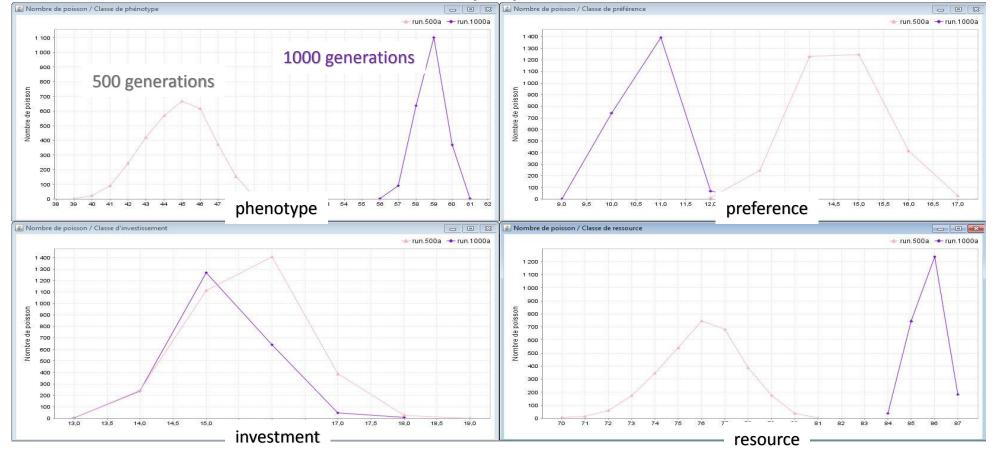


Mean value of trait R is increasing because of increasing value of phenotype while gametic investment remain constant and preference is decreasing.

b) outputs: data extractor and Stand viewer

Evolution over 1000 generations

- Traits distribution in the population

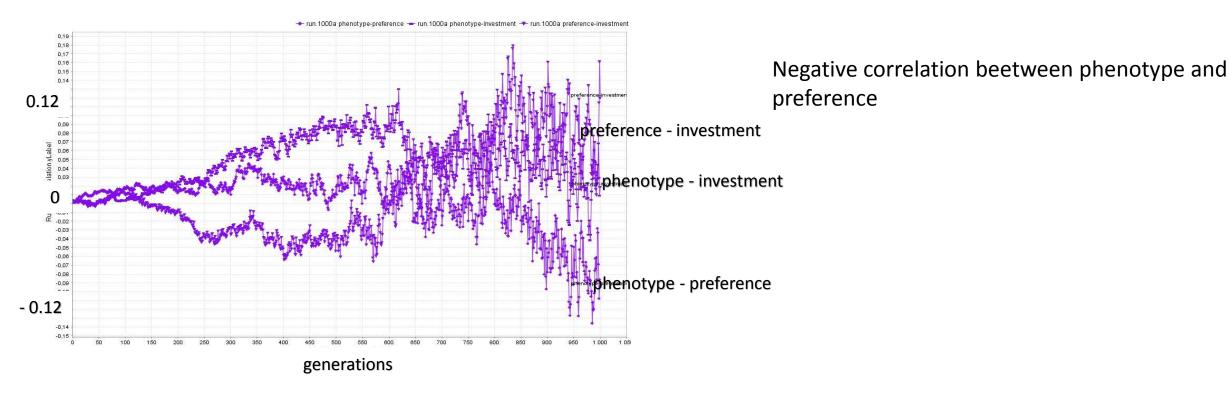


Unimodal distributions
Reduced variation

b) instance of output: data extractor and Stand viewer

Evolution over 1000 generations

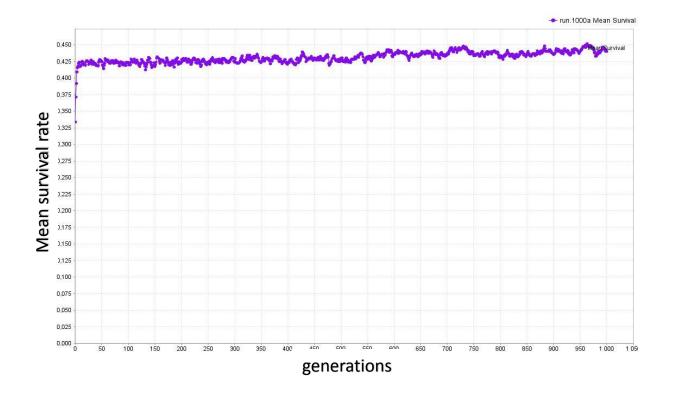
- Computing the correlation beetween traits



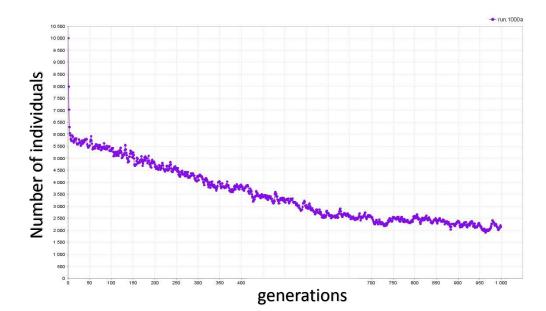
b) outputs: data extractor and Stand viewer

Evolution over 1000 generations

- Demography: survival depend on resource trait value and on density



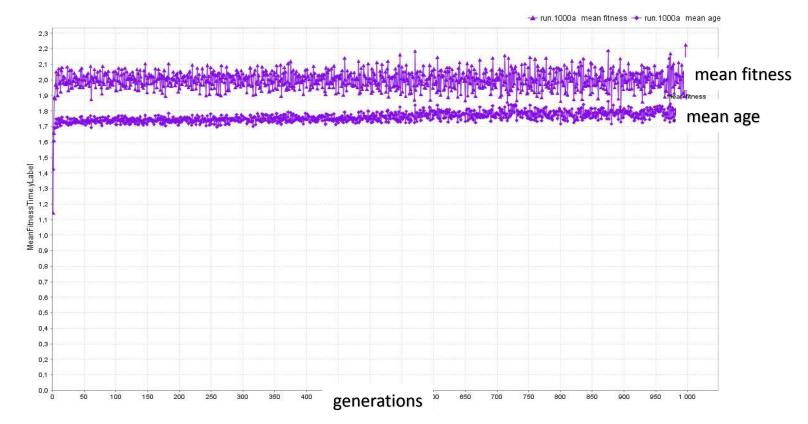
Mean survival rate in the population remain constante Because R mean value is increasing while the population size is decresing



b) outputs: data extractor and Stand viewer

Evolution over 1000 generations

- Mean fitness in the population : lifetime reproductive success



Two offsprings per individual on average

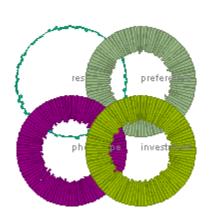
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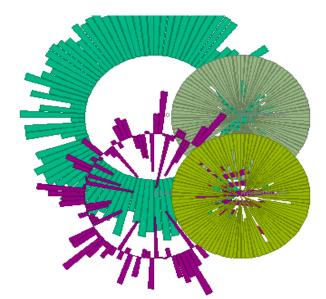
Evolution over 1000 generations

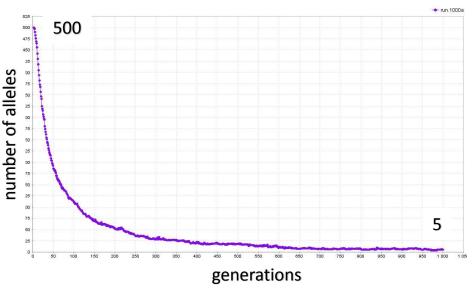
- Genome structure

Number of allele

Mean allelic effect per locus







- Loss of allelic diversity

a work in progress..

• It was just an example for a given combination of parameters..

- Severals simulations are currently running in order to make a first sensitivity analysis.
 - 972 combinations of parameters
 - 30 simulations for each combination of parameters
 - evolution over 3000 generations

 To understand how the different assumption influence the course of evolution and to compare the behaviour of the model with already published analytical models

Thank you for your attention !

Any questions?